## Technology and Innovation in Cultural Heritage: An introduction to the latest cutting edge technologies used for the promotion and preservation of UNESCO world heritage sites. (Evan Fakhoury)

- 1. Introduction to Technology and Cultural Heritage
- 2. Digital Replication
- 3. Graphic Information Systems (GIS)
- 4. Virtual and Augmented Reality, and Mobile Apps
- 5. Artificial Intelligence (AI) and Machine Learning (ML)
- 6. Blockchain Technology in Cultural Heritage

## Marketing: An Innovative Approach to Cultural Heritage promotion and preservation. *(Evan Fakhoury)*

- 1. Introduction to Marketing Fundamentals
- 2. Marketing and Cultural Heritage
- 3. The Power of Branding
- 4. The Value of Storytelling
- 5. Education and Cultural Heritage
- 6. Partnerships
- 7. Case Studies

## Sustainability: Tourism and Cultural Heritage (Marc Abou Abdallah)

- 1. Defining Cultural Heritage
- 2. Cultural Heritage around the world
- 3. Cultural Heritage risks and sustainability
- 4. Conflict-Damaged Sites in Lebanon
- 5. Maximizing information from Conflict-Damaged Sites
- 6. Case Study

## Business Models for the Cultural Industry (Marc Abou Abdallah)

- 1. Heritage values
- 2. Understanding value creation in cultural industries
- 3. Business model innovation in cultural and creative industries in the world
- 4. Business Model in Cultural and Creative industries in the world
- 5. Business Model in Cultural and Creative industries in Lebanon
- 6. Case Study